

HIGH SCHOOL GIRLS' LACROSSE

2016 - SCORER AND TIMER PROCEDURES

RESPONSIBILITIES:

- The **umpires** are responsible for ensuring the timers and scorers understand their responsibilities.
- Home team provides the official scorer and official timer.
- USL Rules book requires home team to record starting line-ups, substitutes, **goals**, timeouts, assessment of **cards**, and time when **cards** are assessed.
- WSLA (Washington Schoolgirls Lacrosse Association) requires home and visiting High School League teams to record and report game scores, **goals, assists, ground balls, caused turnovers, draw control, goalie saves and yellow/red cards.**
- The scorers and timekeepers have official status. They are neutral and should not cheer, call **fouls** or make comments from the **table area**.

TABLE AREA PERSONNEL:

- Official Scorer and Official Timer- home team (required)
- Spotter - home team (optional)
- Statistician – visiting team (optional)

EQUIPMENT:

- Scorer & Timer Equipment:
 - 2 air horns (a primary horn and back-up horn) or scoreboard horn
 - 4 countdown digital clocks or master clock plus extra batteries
 - Official scorebook form and statistics sheet
 - Pencils and eraser
 - Scorer's table and 3 chairs
 - Scoreboard or Flip-A-Score
 - Rain canopy
 - Alternate possession indicator (sign, cone or designated item)
- Home Team Equipment:
 - 4 balls, smooth or slightly textured, yellow, lime green, or bright orange color ; **all game balls must be NOCSAE stamped.**
 - 6 soft or flexible cones, pylons or flags

PRE-GAME SET UP:

- Arrive at least 20 minutes before start of game.
- Confirm the **Table Area, Substitution Area and Team Bench Area** boundaries are marked on the field.
- Set up table at least 4 meters back from sideline at midfield.
- Set out 4 cones, pylons or flags at corners of field outside of the boundary lines and 2 at the front edge of the substitution box each 5 yards from the centerline and outside of the boundary line.
- Record the starting line-ups of both teams in official scorebook at least 10 minutes prior to the game. Identify by name and number.
- If official scoring or timing is not handled at field level, confirm direct two-way communications are provided between press box and scorer's table.
- Meet with **umpires** to:
 - Introduce scorer and timer
 - Review scorer and timer duties.
 - Confirm length of game and length of halftime and which team will get the first alternate possession.
 - Confirm amount of time and method umpires want to be notified before the end of each half.
 - Confirm if umpires want the horn to sound when a 10 goal differential occurs in high school games, for substitutions after goals, and when illegal substitutions have occurred.

TIMER DUTIES:

Official Timer Duties required by the US Lacrosse Rules Book:

- Sit at the scorer and timer's table at field level or in a non-field location with direct two-way communications with a person at the table.
- Keep game time using **stop-clock** procedures unless there is a 10 or more goal differential, then use **running-clock** procedures.

Keep time during a **team time out**.

- **team time out.**
 - Use a separate clock to time the 2-minute time-out period.
 - If desired by umpire, sound the horn or notify the umpire when there are 15-seconds remaining in the time out and again at the end of the 2-minute time out.

- Notify the scorer of the time on the clock when a player is issued a green/yellow card for delay of game and time the 2-minute playing time penalty.
- Notify the coach when the 2-minute delay of game **penalty time** has ended.
- Notify the scorer of the time on the clock when a player is issued a yellow or red **card** and time penalty (2 min for yellow and 4 min for red).
- Notify the coach when the 2 or 4-minute yellow or red card **penalty time** has expired.
- Sound horn during the first **stoppage of play**:
 - To notify umpire of **illegal substitution**.
 - When clock has malfunctioned.
 - When a 10 goal differential occurs during a high school game.
 - When substitutions are requested after a **goal**.
- Notify the nearest **umpire** when there are 2 minutes remaining in each half and again when there are 30 seconds remaining in each half.
- Sound the horn when the countdown clock reaches zero at the end of the first half and end of the game.
- Optional Duty: Keep time between halves.

SCORER DUTIES:

Official Scorer Duties required by the Rules Book:

- Sit at the scorer and timer's table at field level or in a non-field location with direct two-way communications with a person at table.
- Record scorebook information pertaining to both teams.
- Record the starting line-ups for both teams in the score book at least 10 minutes prior to the game.
 - Coaches are required to provide table with roster prior to game.
 - Starting lineup changes cannot be made within 10 minutes prior to the game except for changes due to injury.
- Confirm the numbers of the players on the field match the numbers recorded in the scorebook.
- Record the names and numbers of substitutes when they enter the game.
- Record **goals** (G) scored.
 - Under the Player section, record **goals** for players.
 - Identify the number of the player who scored the **goal** and record the time remaining in the game when the **goal** was scored.
 - Notify umpire when a 10 **goal** differential occurs.
- Record the issuance of **cards** assessed to players, coaches and other team personnel.
 - Record the type of **card** issued next to the individual's name.
 - Record time remaining in half when a yellow or red **card** is issued.
 - If a separate penalty clock is not used, record the time when the 2 or 4-minute **penalty time** expires.
 - Notify umpire when a second yellow **card** is given to same player.
 - Notify the umpire when a team receives its fourth **card**.
- Notify the umpire during the first stoppage of play when an **illegal substitution** occurs.
- Continuously display an accurate score.
- Record **all** team timeouts.
- Maintain an accurate record for **alternate possession**.
- Ask **umpire** to sign scorebook at end of game to make the game official.

Scorer Duties Required by WSLA:

- Home and visiting teams shall record and report the following information pertaining to their team:
Goals (G), Assists (A), Ground Ball (GB), Caused Turn Over (CTO), Draw Control (DC), Goalkeeper Saves, Game Score and yellow/red cards.

Optional Scorer Duties:

- Record the halves when each player is in the game.
- Record **shots** made by each player.
- Record **turnovers** for each player.
- Record **interception** (INT) made by each player.
- Record **fouls** assessed against each player.
- Record successful and failed **clears** made by each team.